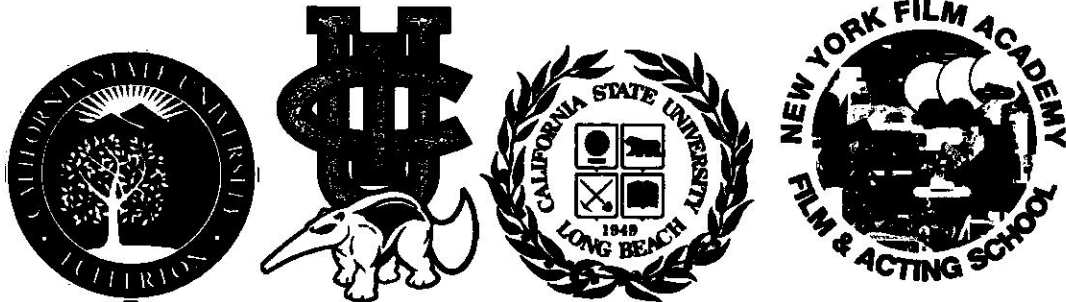


# CAMPUS TOURS



## AVID 2013-2014

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# AVID

## CALIFORNIA CAMPUS TOURS ITINERARY

Betty H. Fairfax High School  
8225 S. 59th Avenue, Laveen, AZ 85339

March 18 – March 22, 2014  
5 Day / 4 Night Tour of Southern California Schools

### DAY 1 ITINERARY – Tuesday, March 18, 2014

- 7:00 a.m. Depart for Los Angeles
- 12:00 a.m. Lunch at UC Riverside
- 12:00 p.m. **Campus Tour: UC Riverside**
- 1:30 p.m. Depart for CSU Fullerton
- 2:30 p.m. **Campus Tour: CSU Fullerton**
- 4:00 p.m. Check-in Anaheim Hilton, 777 W Convention Way Anaheim, CA 92802
- 5:30 p.m. Hollywood/Beverly Hills Driving tour
- 7:00 p.m. Dinner in Los Angeles Area
- 10:30p.m. curfew

### DAY 2 ITINERARY – Wednesday, March 19, 2014

- 6:30 a.m. Breakfast at Hotel
- 7:30 a.m. Depart for UCLA
- 8:00 a.m. **Campus Tour: UCLA**
- 9:30 a.m. Depart for USC
- 10:00 a.m. **Campus Tour: USC**
- 11:30 a.m. Lunch at USC
- 12:30 p.m. Depart for Los Angeles Film Academy
- 1:00 p.m. **Campus Tour: Los Angeles Film Academy**
- 2:30 p.m. Depart for New York Film Academy
- 3:00 p.m. **Campus Tour: New York Film Academy**
- 4:30 p.m. Return to Hotel
- 8:00 p.m. Dinner in at Medieval Times (\$36.50/person)
- 11:00 p.m. curfew

### DAY 3 ITINERARY – Thursday, March 20, 2014

- 7:30 a.m. Breakfast at Hotel
- 8:30 a.m. Depart for Disneyland
- 9:00 a.m. **Disney Youth Education Series**
- 6:00 p.m. Dinner at Downtown Disney
- 7:30 p.m. Explore Downtown Disney
- 10:30 p.m. curfew

**DAY 4 ITINERARY** – Friday, March 21, 2014

- 7:30 a.m. Breakfast at Hotel
- 8:00 a.m. Depart for UC Irvine
- 8:30 a.m. **Campus Tour: UC Irvine**
- 10:00 a.m. Driving Tour Balboa Island
- 12:00 p.m. Lunch at South Coast Plaza
- 1:00 p.m. Depart for CSU Long Beach
- 2:00 p.m. **Campus Tour: CSU Long Beach**
- 4:00 p.m. Long Beach Aquarium/Queen Mary/Spruce Goose (pick one)
- 7:00 p.m. Dinner in Long Beach area
- 10:00 p.m. Return to hotel
- 10:30 p.m. curfew

**DAY 5 ITINERARY** – Saturday, March 22, 2014

- 7:00 a.m. Breakfast at Hotel
- 7:30 a.m. Check-out and Depart for UC San Diego
- 9:30 a.m. **Campus Tour: UC San Diego**
- 11:00 a.m. Depart for San Diego State University
- 11:30 a.m. **Campus Tour: San Diego State University**
- 1:00 p.m. Lunch at San Diego State University
- 1:30 p.m. Depart for Home
- 7:00 p.m. Arrive Home

**PRICE QUOTE**

- This price quotes are:
  - 12 Students / 2 Chaperones - \$450 Per Person (based on quad occupancy)
  - 12 Students / 2 Chaperones - \$650 Per Person ( based on double occupancy)

# Trip Behavior Expectations

The AVID College Exploration Trip to California brings great opportunity for students and parent participants. However, with this opportunity comes responsibility. That responsibility includes classroom and fieldtrip behavior, maintaining academic and behavior eligibility, and submitting all necessary documentation within the required time lines. It is important for students and parents to understand that failure to live up to these responsibilities will cause the students forfeit their right to participate.

In order for a Betty H. Fairfax High School AVID Student to participate in this trip, they must realize that they are acting as representatives of BFHS and must make the following necessary commitments. Please initial (both a parent/guardian and the student) after each requirement and sign at the conclusion of the form.

EACH RULE MUST BE INTIALED BY BOTH THE PARENT/GUARDIAN AND THE STUDENT.

## **Before the trip:**

Any student who receives an out of school suspension (after signing trip documents) for any reason will be ineligible for this trip as determined by the BFHS AVID teachers and administrator. **Refunds will not be given.**

\_\_\_\_\_ Students \_\_\_\_\_ Parents

## **During the trip:**

**ANY** rule infraction that jeopardized the safety of the student, or the group, including but not limited to leaving your chaperone, leaving your hotel room after hours, or fighting is considered an automatic strike. This will result in immediate parent notification and a huge possibility that the student will be sent home to Laveen, AZ at the first possible opportunity. The parent acknowledges by initialing this they are responsible for reimbursing the district for the cost of the flight.

\_\_\_\_\_ Students \_\_\_\_\_ Parents

While on the field trip, **all students will stay with their assigned adult chaperone.** No one will be allowed to walk the colleges/ attractions alone or leave the area without their specific chaperone. Students must stay with their designated buddy. No one will be allowed to leave the group for any reason at any stop without prior written parental consent.

\_\_\_\_\_ Students \_\_\_\_\_ Parents

Students will follow all BFHS guidelines for behavior, dress and grooming. These guidelines are specified in the PUHSD Handbook. Appropriate dress for events will be determined by the chaperons, based on venue regulations, and will be adhered to.

\_\_\_\_\_ Students \_\_\_\_\_ Parents



# AVID / ASPIRE / HONORS COLLEGE EXPLORATION TRIP

Betty H. Fairfax

## 2013-2014 COMMITMENT CONTRACT

STUDENT NAME: \_\_\_\_\_

\_\_\_\_ YES, I/we are committed to having the above named students participate in the AVID College Exploration field Trip to California. I/We have read the parent information packet. I/WE understand the responsibility of having good academic and behavioral standing in all classes to participate in this trip. I/We also understand how very important it is to have excellent attendance at school throughout the year. I/We understand the cost of the trip per student is \$450. If you donate to the AVID program using Tax Credit money **no refunds are possible: Due to the tax credit law.** I/We understand that the cost of \$450 is applicable when students stay four for a room. I/We agree to adhere to PUHSD Field Trip policies and procedures outlined in the packet. I/We understand that if my/our student becomes ineligible for this my/our money will not be refunded. I/We understand that the Phoenix Union High School District code of conduct and the Betty H. Fairfax Dress Code applies to this and all field trips. I/We understand that if my student is out of school any violation of behavior and safety rules on the trip will result in the above named student being returned home to Phoenix at my/ our expense.

\_\_\_\_ NO, this student will not be participating in this field trip.

Parent/Guardian Name: \_\_\_\_\_

Daytime Phone: (     ) \_\_\_\_\_ Evening Phone: (     ) \_\_\_\_\_

\_\_\_\_\_  
Parents/Guardian Name Printed

\_\_\_\_\_  
Parent/Guardian Signature

\_\_\_\_\_  
Date

\_\_\_\_\_  
Student Name Printed/ID #

\_\_\_\_\_  
Student Signature

\_\_\_\_\_  
Date

# Trip Behavior Expectations

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\_\_\_\_\_Students \_\_\_\_\_ Parents

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\_\_\_\_\_Students \_\_\_\_\_ Parents

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\_\_\_\_\_Students \_\_\_\_\_ Parents

Students will follow all BFHS guidelines for behavior, dress and grooming. These guidelines are specified in the PUHSD Handbook. Appropriate dress for events will be determined by the chaperons, based on venue regulations, and will be adhered to.

\_\_\_\_\_Students \_\_\_\_\_ Parents

## **Educational Implications**

This trip is educationally advantageous to students and ties into the curriculum by address addressing Betty H. Fairfax's and AVID mission of increasing the awareness and enrollment in four-year colleges. Students will benefit from an increased awareness of specific universities that otherwise may not be accessible to them. Students will view various campus types and sizes, in order to aid in their future college selection process. Therefore, by visiting a wide variety of colleges, the students will be able to make more educated decisions about where they would like to attend. They will have the opportunity to feel the cultural atmosphere, and compare educational programs offered at each college, which will assist them in making a more thoughtful decision about their future. In addition, this trip is a wonderful way to reward the AVID/ BFHS students for their continued commitment to their educational goals.

## **Financial Implications**

**The cost of the trip is \$450 (with 14 paid attendees and 4 to a room). Please note: This price is for at least 14 paid attendees and the price is subject to go up slightly if we go under the 14 paid. \$650 is the maximum amount each student would pay if they choose two students per room. My goal (projection) is to get 14 paid.**

There are many ways to pay for this trip. Students may choose to fundraise the entire amount. Students can also opt out of the fundraise method and use parental donation as their method of payment.

## **Trip price includes**

This trip includes Round Trip motor coach transportation to/from Betty H. Fairfax High School. It also includes transportation while in the California Area, moderate hotel accommodations with interior corridors (4 students per room), Tour of 10 California Area Universities, (4) Breakfasts at the hotel, and (5) Lunches depending on location. The only meal not included is dinner each night, an additional average of 25\$ per night should be provided to each student to cover dinner cost.

\*A non-refundable amount of \$150 is due no later than January 31<sup>st</sup>, 2014.

\*All payments will be made directly to our book store.

- **Additional Spending Money should be brought to cover incidentals, souvenirs, the the non-covered dinner and anything else your student may want to purchase out of the confines of the trip inclusions!**

- All money deposited into the BFHS account is not subject to a refund because of the commitments you make when initially putting your deposit. We are responsible for your "seat" on the trip no matter what.

### **Payment Options**

The preferred method of payment for each scheduled installment is in the form of a cashiers check/money order/personal check made payable to Betty H. Fairfax High School, and Betty H. Fairfax will write one check for the group.

### **Trip Rules and Expectations**

All rules of Betty H. Fairfax High School (Student Handbook) and the Phoenix Union District will be enforced on and prior the AVID/ Aspire/Honors College Exploration Trip. Failure to comply with the above guidelines will result in the termination of the field trip for the particular student.

In addition to the above-mentioned rules, the following trip guidelines also apply:

- Staff and peers must be respected.
- Students must adhere to the curfew set by the chaperones.
- Students must only stay in their assigned rooms.
- Room checks will be enforced by the appropriate chaperone.
- Students must remain with the BFHS AVID/ Honors Program.
- No students will be permitted to leave the group alone!
- All trip functions are mandatory for the group.

The College Exploration trip team takes your student's safety seriously. If a student decides to not adhere to all of the above-mentioned rules and expectations, he/she will not be able to remain on the College Exploration Trip and must immediately return home at the parent/guardian's expense.



**DISNEYLAND® RESORT YOUTH EDUCATION SERIES PARTICIPATION AGREEMENT**  
**READ, SIGN AND RETURN AGREEMENT AT LEAST 6 WEEKS BEFORE YOUR VISIT AND BEFORE**  
**CONFIRMING YOUR DISNEYLAND Y.E.S. PROGRAM(S)**

By signing below, you represent that you are the Youth Leader (the "Youth Leader") of and responsible adult for the group set forth below (the "Group") and that you and all other members of the Group shall be bound by the following terms and conditions in connection with the Group's participation in the Disney Youth Education Series (the "Y.E.S. Program(s)") at the Disneyland® Resort (the "Resort"):

- Admission tickets to the applicable Resort theme park ("Passports") shall be made available for pick-up by the Group for the Y.E.S. Program(s) pursuant to the prices and other terms and conditions set forth in the application executed by the Youth Leader on behalf of the Group for the Y.E.S. Program(s) and all other documentation provided to the Youth Leader in connection with the application and the Y.E.S. Program(s) (collectively, the "Application"). Pursuant to the terms set forth in the Application, the Group shall pay any and all costs and/or expenses required for the Y.E.S. Program(s) and complimentary Passports, if any, shall be made available to the Group for the Y.E.S. Program(s). The price and other terms of the Passports may be changed upon written notification to the Youth Leader.

- Complimentary Passports, if any, are for the sole use of specified members of the Group (pursuant to the Application) and such Passports may not be transferred or sold to any other persons or entities. Should it be determined that the Group has transferred any complimentary Passports to any other third-party, the Group shall be liable to Disney Destinations, LLC dba Disney Youth Group Programs ("Disney") for the amount equal to the number of such transferred Passports multiplied by the main entrance price of an adult admission ticket to the applicable theme park. The Group shall return any unused complimentary Passports.

- The Passports shall be the only valid media for admission to the Y.E.S. Program(s) and the applicable theme park and every person who is a member of the Group and who shall be participating in the Y.E.S. Program(s) must be in possession of a valid Passport if the Y.E.S. Program(s) is to be held in a theme park. No Passports or any other Y.E.S. Program(s) admission tickets shall be available for purchase at the main entrance of the applicable theme park, unless previously approved by Disney. Passports are for the sole use of the members of the Group and Passports may not be transferred or sold to any other persons or entities.

- The Group shall participate in the Y.E.S. Program(s) on the date(s) set forth below pursuant to the terms set forth herein and in the Application, and all aspects of the Groups' participation and activities for the Y.E.S. Program(s) shall be determined by Disney in its sole and absolute discretion including, but not limited to, times, locations and format.

- The Group may enter the applicable theme park only during the validity dates set forth on their Passports and the Group shall then have the opportunity to enjoy the same theme park activities which are then available to the general public at the same prices, if any, charged to the general public for such activities. If any such activity becomes inoperable during the Y.E.S. Program(s) due to mechanical and/or other operating failures, Disney's inability or failure to restore such operation shall not constitute a breach of this agreement.

- All terms and conditions set forth in the Application shall be incorporated into this agreement.

- Disney shall have the sole right to approve all aspects of the Group's advertisement and/or promotion of the Y.E.S. Program(s) and the Group shall not use any advertising or promotional materials with respect to the Y.E.S. Program(s) unless such materials shall have been provided by Disney or Disney shall have approved such material at least twenty-one (21) days in writing in advance, which approval Disney may grant or withhold in its sole and absolute discretion. The Group shall not alter or permit to be altered any promotional materials, advertising or Passport media furnished to it by Disney.

- The Group may not use any photos, film or video footage of the Group's participation in the Y.E.S. Program(s) at the Resort for any purpose, other than internal purposes, including, without limitation, commercial, recruitment and/or publicity purposes unless previously approved in writing by Disney.

- Commercial advertising is not permitted in any form in the Resort. This includes, but is not limited to, the use of commercial advertising on logos on uniforms.

- Distribution of commercial and/or promotional material and/or the sale of recordings, tapes and/or any other items are not permitted in the Resort.

- Should the Group cancel the Y.E.S. Program(s) for any reason, the Group shall return all Passports previously issued to the Group from Disney under this agreement and Disney shall refund any monies paid by the Group pursuant to this agreement upon receipt of such Passports. The Group shall be liable for any Passports that are not returned.

- The Group shall comply with all rules and regulations which Disney may promulgate from time-to-time for the safe and orderly operation and use of the Resort. Failure by any person in the Group to comply with such rules and/or regulations (including, without limitation, the possession of alcohol, drugs and/or weapons) may result in ejection of such person and/or of the Group from the Resort and/or cancellation of the Y.E.S. Program(s) with no liability to the Group for such ejection or cancellation.

Initials: \_\_\_\_\_

Student Parent

## DISNEYLAND® RESORT YOUTH EDUCATION SERIES PARTICIPATION AGREEMENT cont.

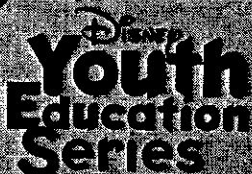
- The Group shall acquire no right to use, and shall not use, the names "Disneyland" or "Disney" (either alone or in conjunction with or as part of any other word or name) or any fanciful characters or designs of Disney or any of its parent, related, affiliated or subsidiary companies: (i) in any advertising, publicity or promotion; (ii) to express or to imply any endorsement by Disney of the Group's products or services; or (iii) in any other manner or for any purpose whatsoever (whether or not similar to uses prohibited by (i) and (ii) above). The provisions of this paragraph shall survive the expiration or earlier termination of this agreement.
- Youth Leader represents and warrants on behalf of him/herself and the Group that (i) all participants are at least five (5) years of age on the first day of the Group's arrival for the Y.E.S. Program(s) and that proper parental/legal guardian releases have been obtained for the participants in connection with the Y.E.S. Program(s); and (ii) Youth Leader has the full right, power and authority to enter into and perform this agreement on behalf of him/herself and the Group.
- The Group shall defend, indemnify and hold Disney and all parent, related, affiliated and subsidiary companies of Disney and the officers, instructors, agents, employees and assigns of each, harmless from and against any and all claims, suits, damages, liabilities, costs and expenses (whether based on tort, breach of contract, patent and/or copyright infringement, product liability and/or otherwise), including, without limitation, attorneys' and other professionals' fees and costs, arising in any way from and/or out of and/or based on the Y.E.S. Program(s) and/or any related activities; any breach by the Group of its representations, warranties and/or covenants contained herein; and/or any act and/or omission of any member of the Group. The provisions of this paragraph shall survive the expiration or earlier termination of this agreement, shall not be limited by the amount of insurance maintained by the Group and shall extend to claims occurring after the expiration or earlier termination of this agreement as well as to claims occurring while this agreement is in force.
- Disney reserves the right to cancel, reschedule or alter any Disney produced activity for the Y.E.S. Program(s) due to conflict with special events, improper dress, improper behavior, lack of cooperation, late arrival, inclement weather, or for any other reason Disney deems necessary.
- The Youth Leader understands that the Group was accepted for participation in the Y.E.S. Program(s) based upon the application material submitted on behalf of the Group. Should the Group vary in the number of participants from that indicated in the application material, the Group's Y.E.S. Program(s) may be subject to cancellation in Disney's sole and absolute determination.
- The Youth Leader hereby grants Disney and/or any of its affiliated companies the right to videotape, film, photograph and/or make any other recordings and/or reproductions of the Group during the Y.E.S. Program(s), and the right to use those reproductions in any type of electronic and/or print media, known and unknown, throughout the universe in perpetuity without any compensation to any member of the Group.
- This agreement shall be governed by the laws of the State of California and the Group expressly waives all rights to a trial by jury regarding any matter in connection with this agreement.
- In no event shall Disney be liable to the Group in connection with this agreement for any loss of profit or any other commercial damage, including, without limitation, consequential or other direct or indirect damages of any nature, for any reason, including, without limitation, the breach of this agreement or any expiration or earlier termination of this agreement, whether such liability is asserted on the basis of contract, tort (including, without limitation, negligence and/or strict liability) and/or otherwise, even if Disney has been warned of the possibility of such damage. Any liability Disney may have to the Group shall in no event exceed the total amount of the compensation received by Disney from the Group under this agreement. The provisions of this paragraph shall survive the expiration or earlier termination of this agreement.
- Disney retains the right to host other parties or events in the Resort during the Y.E.S. Program(s).
- Nothing herein shall be deemed to create an agency relationship between Disney and the Group.
- The Youth Leader has read and understood the terms of this agreement and all other information included here with and has informed all members of the Group, including, guests, parents and chaperones, of the policies and procedures discussed herein.
- The Youth Leader recognizes that any infraction of the terms of this agreement may result in the cancellation of the Y.E.S. Program(s), or any part thereof. The Youth Leader understands that he/she is solely responsible for meeting all obligations specified herein regardless of the participation of any third party (i.e., booster, travel agency, etc.).

Group Name: Betty H. Fairfax Jr. AVID  
Signature: [Signature]  
Youth Leader, on behalf of the Group  
Print Name: Mrs. A. Seals

Y.E.S. Program Date(s): 3/20/14  
Date: Jan. 13, 2014

Student: \_\_\_\_\_  
Sign: \_\_\_\_\_

Parent: \_\_\_\_\_  
Sign: \_\_\_\_\_



## Disney Youth Education Series Credit Card Authorization Form

By completing and submitting this following information, you authorize  
Disneyland® Resort Ticket Services, to charge your account for the amount indicated below.

### Group Information

Group Name:

Betty H Fairfax High School AVID

Program Date:

March 20, 2014

Coordinator Name:

Allyson Seals

Phone Number:

(623) 243-2307 cell

Fax Number:

(602) 237-0277

Address:

8225 S 59th Ave

City:

Laveen

State/Province:

AZ

Country:

USA

Zip/Postal Code:

85339

### Credit Card Information

I hereby authorize the amount of \$ \_\_\_\_\_ to be charged to the following credit card:

☐

Visa

☐

Master Card

☐

American Express

☐

Discover

Name On Card:

Card Number:

Expiration Date:

Billing Address:

City:

State/Province:

Country:

Zip/Postal Code:

Authorized Signature:

Date:

### Return Form Information

To Fax completed form, please send to:

To Mail completed form, please send to:

Disney Youth Education Series at:  
**(714) 781-1351**

#### US Mail:

Disneyland® Resort  
Disney Youth Education Series  
DL619B  
Post Office Box 3232  
Anaheim, CA 92803-3232

#### Overnight or Express Delivery:

Disneyland® Resort  
Disney Youth Education Series  
DL619B  
1020 W. Ball Rd.  
Anaheim, CA 92802-1804

# **Disney Leadership in Action: Pursuit of Excellence**

## **Program Description**

*Disney Leadership in Action: Pursuit of Excellence* is three hour leadership experience through Disneyland® Park where sixth through twelfth grade students discover Walt Disney's "secret of making dreams come true." Students will be challenged to dwell in the possibilities, have the courage to step out of their comfort zone and understand the importance of diversity. Throughout this program students will also learn how to work together through a team building experience, become confident in how to accomplish their goals and be motivated to achieve the impossible.

## **Learning Objectives**

After completing Disney Leadership in Action: Pursuit of Excellence, students are able to do the following:

- Understand their personal leadership skills and how to apply them to a team setting
- Discuss the importance of diversity
- Brainstorm for creative ideas and solutions
- Apply different ideas to a project
- Explore and approach a project from different perspectives
- Gain the confidence to overcome obstacles
- Find courage and determination to accomplish goals and believe in their dreams
- Lead a project to completion while maintaining a positive attitude

## **Learning Guide**

This information is designed to help you, the teacher or group leader, prepare your class or group for their Disney Youth Education Series experience. All of this information will be covered during the program. It can also serve as a tool after the experience to help your students recap what they've learned.

## **Vocabulary List**

- Courage - Mental or moral strength to venture, persevere and withstand danger, fear and difficulty
- Curiosity - A desire to investigate and learn
- Confidence - Faith or belief that one will act in a right, proper or effective way
- Constancy - Steadfastness of mind under duress
- Diverse - Differing one from another
- Imagination - The ability to form mental images of things or events
- Reputation - The position one occupies or the standing that one has in the opinion of others
- Character - The combination of moral and other traits which make one the kind of person one is
- Brainstorming - Stimulating creative thinking by spontaneous participation in discussion
- Leadership - The ability to lead
- Teamwork - Cooperative or coordinated effort of a group of persons acting together as a team

- Trust - Reliance on the integrity, strength, ability or surety of a person or thing
- Communication - The act or process of communicating
- Perspective – A mental view or outlook
- Collaborate - To work with another; to cooperate
- Plan – To make plans for
- Delegate - To commit or entrust to another
- Motivate - To move someone to action
- Active Listening – A way of listening and responding to another person that improves mutual understanding
- Respect - Esteem for or a sense of the worth or excellence of a person

### **Suggested Questions**

- What does it mean if you are willing to “think out of the box” or “dwell in the possibilities?”
- What is the benefit of doing this?
- What is leadership?
- What makes a good leader?
- Who has influenced you the most throughout your lifetime?
  - Why?
  - What qualities do they exemplify?
- Who is Walt Disney?
- What adversity/challenges did Walt Disney overcome as a child?
- What challenges have you had throughout your lifetime?
- What adversity/challenges did Walt Disney overcome as a young adult?
- What adversity/challenges did Walt Disney overcome when building Disneyland?
- Why is it important to be an active listener?
- Compare and contrast the difference between character and reputation?

### **Important Historical Figures to Investigate**

- Walt Disney
- John Wooden
- Eleanor Roosevelt
- Sir Isaac Newton
- John Quincy Adams

### **Design Your Own Brainstorming Session**

Is there an up and coming project, event or activity that your students/youth groups are working on?

Let's begin the brainstorming process

1. Place poster boards/easel pads around the room
2. Title each poster board/easel pads  
(For example – Are you planning an event? Title each poster board easel pad with location, activities, food and theme.)
3. Break your students or youth group up into groups of 2 to 4



4. Explain the rules of engagement
  - Quickly write your ideas down
  - Don't worry about the mechanics
  - Don't judge- there are no wrong answers
  - Don't Problem Solve
5. Rotate the groups from each location for 1 to 2 minutes. Each group should rotate twice so they can build upon each other's ideas
6. Discuss the ideas with your students/youth group
7. Get the details (Hint – The students/youth groups will only write one to two words down per idea. Ask them to elaborate on their thoughts. Record everything.)
8. At the end of your brainstorming session you will have multiple ideas
9. Following your brainstorming session you and/or your students/youth group should create an outline of your ideas. This document should be saved for reference throughout your project, event or activity.

**Creative Block: Here are some helpful hints...**

- Change your environment
- Bring food
- Have multiple brainstorming sessions
- Re-cap your thoughts within 24hrs of your session

**Continue Your Brainstorming through Backwards Time-lining**

Take your brainstorming outline a step further and create a timeline for your project, event or activity.

1. ASK: What do we want to accomplish on the day of the project, event or activity?
2. Break your project, event or activity into different time frames.  
For Example:
  - Day of the project, event or activity
  - Day before the project, event or activity
  - Week before the project, event or activity
  - Two weeks before the project, event or activity
3. Decide what steps do you need to take to accomplish this project, event or activity?  
When does this task need to be completed by?
4. Be pro-active! Begin to anticipate what challenges you may encounter before it happens. What steps do you need to take to solve any challenges that may arise during your project, event or activity?
5. Delegate who will accomplish this task and when it needs to be completed by.
6. Follow-up that the task is completed by the projected date.  
Remind your students/youth group to communicate if they need help accomplishing the task. Remember it's a team effort. It takes everyone in your class or youth group to participate and create a successful project, event or activity.

**"... I can't believe there are any heights that can't be scaled by a man [or woman] who knows the secret of making dreams come true. This special secret ... can be summarized in four C's. They are Courage, Curiosity, Confidence and Constancy ...."**

**- Walt Disney**

Walt Disney had a willingness to adapt, clear motivation, and no tolerance for low expectations. He led by example and cared for others. His leadership style helped him to excel in everything that he did. He developed a unique working environment where he encouraged his cast members to take risks and believe in their dreams. He also created a magical place where family and friends could share in the joy of being a kid. He took the time to listen to his cast members and knew that it was okay to make a mistake.

### **Leadership Style Challenge**

- Challenge your students/youth groups to ask themselves what their personal leadership style is. Have them create a journal at the beginning of the year or season on what makes a leader. Ask who inspires them? Why?
- Throughout the year or season have them add different entries on how they were a leader. What challenges did they encounter? How did they solve it? At the end of the year or season have them re-visit what they thought makes a good leader? Ask the question again. See how their answers have evolved.
- Have them share their personal leadership style with their youth group/class. Create a class/team poster at the end of year or season on your class/team leadership styles. Decorate it and place it in your class or meeting location to share with family, friends and future classes/youth groups.

Note – Remember, everyone has the ability to lead, whether it's taking care of younger sibling or teaching a teammate how to pitch a ball, we have all lead in one way or another.

### **NATIONAL STANDARDS**

#### **Standard 1 - Contributes to the overall effort of a group**

##### **Level IV (Grades K-12)**

- Knows the behaviors and skills that contribute to team effectiveness
- Works cooperatively within a group to complete tasks, achieve goals, and solve problems
- Demonstrates respect for others' rights, feelings, and points of view in a group
- Identifies and uses the individual strengths and interests of others to accomplish team goals
- Helps the group establish goals, taking personal responsibility for accomplishing such goals
- Contributes to the development of a supportive climate in groups
- Actively listens to the ideas of others and asks clarifying questions
- Takes the initiative in interacting with others

#### **Standard 2 - Uses conflict-resolution techniques**

##### **Level IV (Grades K-12)**

- Communicates ideas in a manner that does not irritate others.
- Identifies goals and values important to opponents and demonstrates the ability to compromise.

Standard 3 - Works well with diverse individuals and in diverse situations

**Level IV (Grades K-12)**

- Works well with those of the opposite gender, of differing abilities, and from different age groups
- Works well with those from different ethnic groups, of different religious orientations, and of cultures different from their own
- Understands the concept of customer service

Standard 4 - Displays effective interpersonal communication skills

**Level IV (Grades K-12)**

- Demonstrates appropriate behaviors for relating well with others (e.g., empathy, caring, respect, helping, friendliness, politeness)
- Exhibits positive character traits towards others, including honesty, fairness, dependability, and integrity
- Uses nonverbal communication such as eye contact, body position, and gestures effectively
- Demonstrates attentive listening by clarifying messages received (e.g., paraphrasing, questioning)
- Responds to speaker appropriately

Standard 5 - Demonstrates leadership skills

**Level IV (Grades K-12)**

- Understands one's own role as a leader in various situations
- Knows the qualities of good leaders
- Knows a variety of leadership strategies
- Demonstrates and applies leadership skills and qualities